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Existential Kitty Cat RPG Portable

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## About This Game

Join Louis and Timcat on a strange quest to discover their feline origins. Make your characters warriors, assassins, mages, or healers. Embark on an emotional and action-pa 5d3b920ae0

Title: Existential Kitty Cat RPG

Genre: Action, Adventure, Casual, Indie, RPG

Developer:

Brewsterland Studios

Publisher:

Brewsterland Studios

Release Date: 5 Apr, 2018

English

existential kitty cat rpg. existential kitty cat rpg

This is a short little, generic JRPG-like that is priced right, around \$1-2. It was good for an afternoon of distraction, and I managed to complete the game in about 4 hours of game time, maybe less. There's not a whole lot to it - there are four classes, and conveniently, four character slots, though you aren't obligated to select one of each class. Skills max out around level 10, which you'll hit halfway through the game. There's a handful of weapons and limited equipment (I think I saw three unique vendors, whose inventory never updates.) On the down side, there are some major spelling errors in the game text, and a strangely out-of-place inclusion of randomly sexualized items, which clash against the otherwise G-rated setting. Seriously, there's no in-game explanation for why certain consumables and gear need to draw inspiration from Chuck Tingle titles. Anyway, if you consider \$2 or less worth three or more hours of entertainment, you could do worse.. Cute little RPG. Took about 3 hours from start to finish. Not a lot of grinding, not difficult to get the money for better equipment, and a decent story line with a few chuckles.. i like u2665u2665u2665u2665u2665s. Good points about this game: - epic soundtrack - nice visuals, some genuinely creepy monsters - mostly good humour with some fourth wall breaking and satire done well Bad points: - GAAAAH FIX THE SPELLING AND GRAMMAR - very, very short in a way that feels unfinished - the ending in particular

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was just. um. what? that's it, then? am I missing some true ending? . the game is working properly, right? things that were kinda meh: - I liked the whole 'being unsure if they were cats, humans or weird hybrids' thing, also the hint that they were aliens, although it was never really expanded on - incidentally, why does it apply to the cats and not the dogs, and why are the dogs fully dogs but bipedal and more intelligent, whereas the cats are closer to anime catpeople? - the random crude humour - it kinda amused me but felt a little randomly placed there, like some twelve year old said 'what's funny? oh yeah, saying the word u2665u2665u2665u2665u2665.' - it feels a little janky and occasionally forgets I have a controller but for RPGMaker games it isn't that bad all in all, it's funny, has nice music, cats, tea, is cheap. a good way to spend five hours.. Cute little RPG. Took about 3 hours from start to finish. Not a lot of grinding, not difficult to get the money for better equipment, and a decent story line with a few chuckles.. direct in its play but a pointless, stupid 'story.' yet for being so cheap, it works. I hate to see a good game with only 2 user reviews. Anyone with even a casual interest in old school JRPGs should pick this one up. Everything works fine & some of the item names are quite hysterical. :) Good story. If I had a minor gripe, I would have liked to have seen even MORE M-RATED content.

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